1.20 Creative and Persuasive Writing Prompts: Test Pack

Total Marks

GL ASSESSMENT / CSSE 11+ Entrance English (GL Assessment / CSSE style) · about 10 minutes

Name: _____ Date: ____ / ____ / _____

Answer ALL questions.

1 Timed task: you have 5 minutes. Plan (do NOT write in full) a short speech to persuade your head teacher, Mr Adeyemi, to set up a quiet reading corner in part of the playground. Use bullet points only, not full sentences.

Note: your main argument in one line; two supporting reasons or pieces of evidence; one objection Mr Adeyemi might raise, and a brief answer to it; a memorable closing line or call to action.

(6)

2 Timed task: you have 5 minutes. Plan (do NOT write in full) the opening of a story titled 'The Locked Door'. Use bullet points only, not full sentences.

Note: your main character (name and one telling detail); the setting (where and when); what is behind the locked door and why it matters to your character; one word or phrase for the mood or atmosphere you want.

(6)

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Mark scheme · 1.20 Creative and Persuasive Writing Prompts: Test Pack

Question 1

Quality of plan (structure and ideas) (AO5)

Level 3 A well-structured plan with a clear main argument, at least two specific supporting reasons or pieces of evidence, a plausible objection that is briefly answered, and a memorable closing idea. Ideas are specific and relevant throughout.	**5-6**
Level 2 A clear plan with a main argument and at least one supporting reason, in a logical order. Some specific detail included, but the objection or the closing idea may be missing or underdeveloped.	**3-4**
Level 1 A basic plan with a main argument but little supporting detail, no clear objection considered, and no closing idea noted.	**1-2**
Level 0 Nothing worthy of credit.	**0**

Indicative content:

- a clear, relevant main argument for the reading corner (for example, calmer break times, a space for pupils who find the playground overwhelming)
- at least two specific supporting reasons or pieces of evidence, not just restatements of the main argument
- a plausible objection Mr Adeyemi might raise (for example, cost, space, supervision) with a brief, sensible answer to it
- a memorable closing line or direct call to action
- award using the grid above; do not itemise individual points as marks

Question 2

Quality of plan (structure and ideas) (AO5)

Level 3 A well-structured plan with a specific, named character and detail, a clear setting, a genuinely intriguing idea about the door, and a mood or atmosphere noted. Ideas are specific and original throughout.	**5-6**
Level 2 A clear plan with a character, a setting and an idea about the door, in a logical order. Some specific detail included, but a stage may be underdeveloped or the mood not clearly identified.	**3-4**
Level 1 A basic plan with an idea about a character or setting, but little sense of what the door means or the atmosphere intended.	**1-2**
Level 0 Nothing worthy of credit.	**0**

Indicative content:

- a named character with a specific, telling detail (for example, an age, a habit, a worry)
- a specific setting (place and/or time), not just 'a house'
- a genuinely intriguing idea about what is behind the door and why it matters to the character
- a mood or atmosphere word or phrase (for example, uneasy, expectant, cold)
- award using the grid above; do not itemise individual points as marks

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